## HALF MOON BAY LITTLE LEAGUE BASEBALL Wiffle Ball DIVISION LOCAL RULES 2020 SEASON

This document defines the Half Moon Bay Little League (HMBLL) Local Rules for the Wiffle Ball Division. The Local Rules have been adopted by the HMBLL Board of Directors as additions to the rules and regulations contained within the Official Regulations and Playing Rules booklet published annually by Little League Baseball® (AKA The Green Book).

Game Duration Sessions are held once per week for one hour, fifteen minutes with whole group, fifteen minutes

split into small teams, and thirty minutes of games. Games are three innings long.

**Schedule** There will be no less than a 10-game season weather permitting. There will be no makeup games if

games are rained out

Roster League is designed for baseball 4-year-olds to learn about baseball, teamwork, trying hard and

having fun

Team Selection: done by Tee-Ball Player Agent who strives for balance

**Batting** Offensively players it off a tee

Each batter hits the ball and circles the bases for a homerun, two rotations per inning

**Game Play** 

- Defensively players use soft hands (no gloves)
- Games and practices are no score and non-competitive
- One team two complete rotations = ½ inning
- There are no official outs
- Batted balls are thrown to first base
- Safety
  - o Only one plastic bat in use during game time
  - No sliding is allowed
  - o No piling on is allowed when fielding a ball
  - o No interference is allowed with player running the bases
- Equipment
  - Thin yellow official Whiffle bat
  - Softball or baseball size official Whiffle balls with elongated slots (start with softball, ease into baseball sized)
  - Baseball gloves are not required
  - Home plate, bases, tees, shirts and hats supplied by HMBLL

Fields Baseball Diamond is 20 square feet

Manager/ Coaches Player agent acts as session manager, with coaches assigned to each team

**Positive Coaching Alliance (PCA):** All managers and at least two coaches must attend the PCA workshop provided by HMBLL. Managers that fail to attend the workshop forfeit all games until PCA certification is attained.